Name:			Gender:	
Race:	Age:_	Player:		
Agility:	Strength:	Parry:		
Smarts:	Vigor:	Toughness:	UZERAII	
Spirit:	Pace:	Charisma:		
Boating	Wounds C	>>>> inc! ◀◇>>> Fatigue		
Climbing (Str)	-I to trait checks	s for each wound & fatigue level, -I pace per wound	Pulse	
Driving (Agi)				character description / illustration
Fighting (Agi)	Hindrance	28	VD	character-description/-illustration—
Cambling			X.P.	Edges
Gambling (Agi)				
Healing (Sma)		Bonus Note		
Intmidation (Spi)	Used .	Bonus Note	<i>.</i> 5	
Investigation (Sma)	Torso			- <u>5</u> - 10
Knowledge (Sma)	Arms			- <u>10</u> - <u>15</u>
	Legs			\$ 20
	Weapons	Range Damage Note	es	30
				35
Lockpicking (Agi)				V 40
Notice				45
(Sma)				
Persuasion (Spi) Piloting				<u>.55</u> H 60
Piloting (Agi)		ns		65
Repair (Sma)				70
Riding (Agi)				- 75
Shooting (Agi)				L80
$\mathop{Stealth}_{(\mathop{Agi})}$				90
Streetwise (Sma)				100
Survival (Sma)				- <u>IIO</u> - D120
Swimming (Agi)				- 130
Taunt				140
Throwing (Agi)				150
Tracking				160
(Sma)				
		Encumbrance Penalty	Total Weight :	180
Dower	Cost R			Telesma
Power	COSL K	ange Duration Effect		S 20
				V40
				H 60
	<u> </u>			L 80
				D 120
				-
				-
				-
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